

**TOWN OF GREEN MOUNTAIN FALLS
BOARD OF TRUSTEES REGULAR MEETING AGENDA
TUESDAY, NOVEMBER 19, 2013 – 7:00 P.M.**

- 7:00 P.M.
- 1) CALL TO ORDER / ROLL CALL
 - 2) EL PASO COUNTY SHERIFF'S DEPARTMENT
 - 3) ADDITIONS, DELETIONS OR CORRECTIONS TO THE AGENDA
 - 4) CONSENT AGENDA
 - A. APPROVE BOARD OF TRUSTEES MINUTES FOR 11/5/13
 - B. BILLS RUN 11/05/13 THROUGH 11/19/13: \$19,035.79
 - C. PLANNING COMMISSION MINUTES FOR 11/12/2013
 - 5) DISCUSSION ON THE DISPOSITION OF THE MARSHAL'S DEPARTMENT WITH THE DEPARTURE OF CHIEF BRADLEY - Mayor Worthey
 - 6) SPECIAL EVENT REQUEST; TRIANGLE CHAMBER OF COMMERCE WINTER FESTIVAL, SUNDAY, DECEMBER 15, 2013 – Linda Martinez, Chamber Representative
 - 7) PUBLIC INPUT - Items Not Listed on Agenda * - Dr. Trajn Boughan, Requests 30 Seconds
 - 8) BOARD OF TRUSTEES SELECTION OF MUNICIPAL TOWN ATTORNEY
 - 9) BOARD DISCUSSION OF THE REQUEST FOR TOWN OF GREEN MOUNTAIN FALLS CONTRIBUTION FOR \$1,200 TO THE FOUNTAIN CREEK WATERSHED FLOOD CONTROL AND GREENWAY DISTRICT – Director Larry Small
 - 10) REPORTS: Mayor Worthey - Mayor's Report
 - Trustee Liaison Newberry - Administration
 - Trustee Liaison Price - Marshal's Department
 - Trustee Liaison Peterson - Businesses/Ute Pass Triangle Chamber
 - Trustee Liaison LoCascio - Parks
 - Trustee Liaison Pitrone - Regional Building Advisory Board / Public Works
 - Trustee Liaison Stevens - PPACG, PPRTA and CDAB
 - 11) 2014 MUNICIPAL BUDGET STATUS
 - 12) OTHER BUSINESS / MUNICIPAL CORRESPONDENCE
 - 13) ANNOUNCEMENT OF EXECUTIVE SESSIONS IF NEEDED: In accordance with the Town Ordinances and the Colorado Open Meetings Act, the Board of Trustees' Open Session is to determine whether it will hold a Closed Executive Session. A Closed Executive Session may be held upon an affirmative vote of two-thirds of the quorum present. If consent to the closed Executive Session is not given, the items may be discussed in open session or withdrawn from consideration.
- 8:30P.M.
- 14) ADJOURNMENT

*** Public Comment Welcome - Please Limit to Three Minutes**